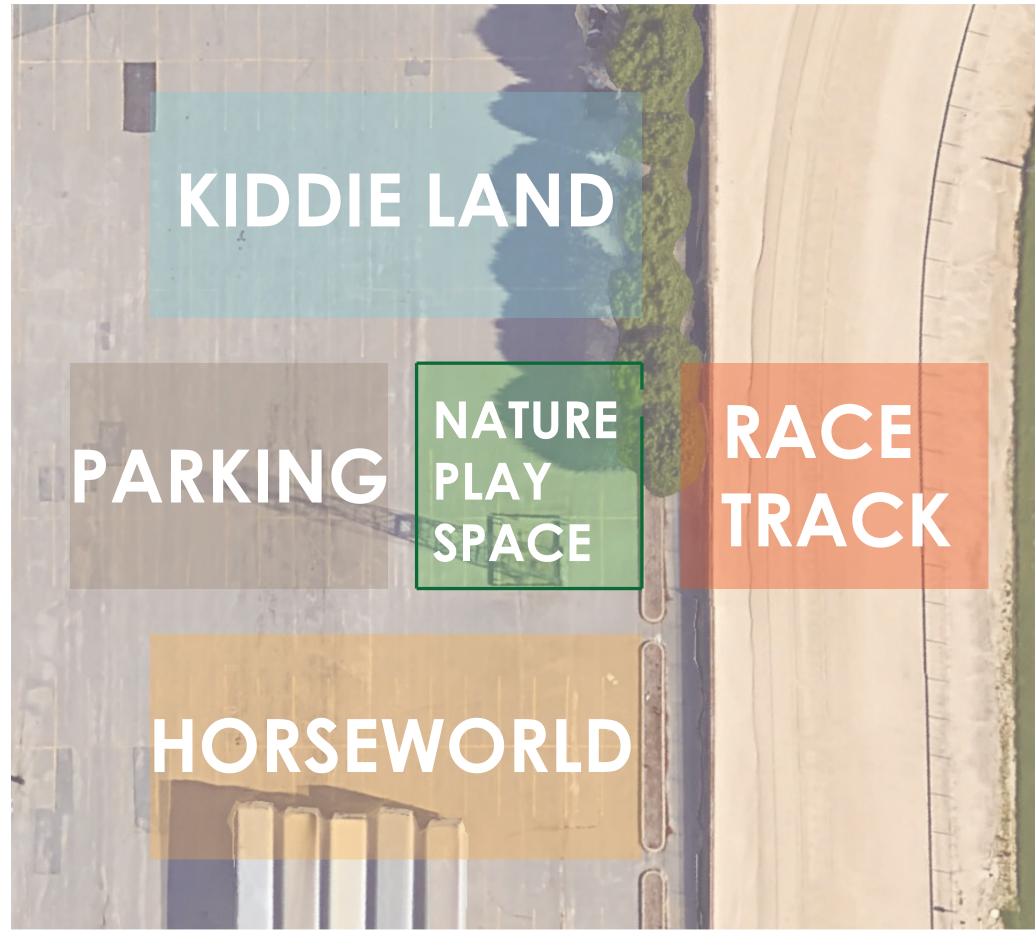
NATURE HIDEOUT Maryland State Fair Nature Play Space

CONTEXT



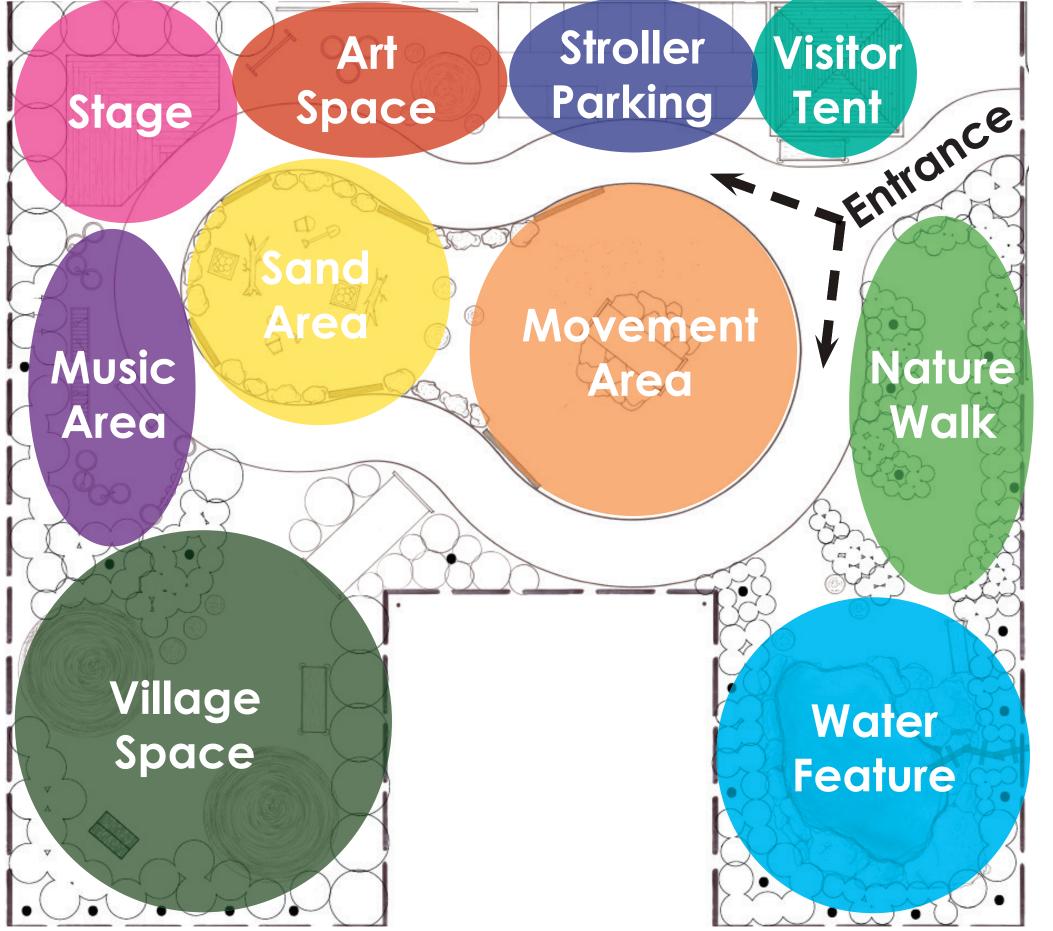
INSPIRATION



DESIGN GOAL

To create a space that allows children to "escape" the intensity of the Maryland State Fair while allowing them to play and learn about the environment through interactions with nature, including elements such as sand, water, plants, and other activities that stimulate brain development and allow children to find safe hiding places in nature.

FUNCTIONAL DIAGRAM





STICKER

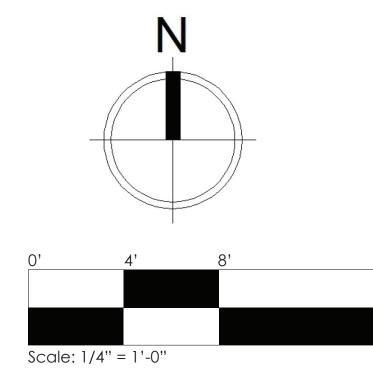




SITE PLAN

BL

4



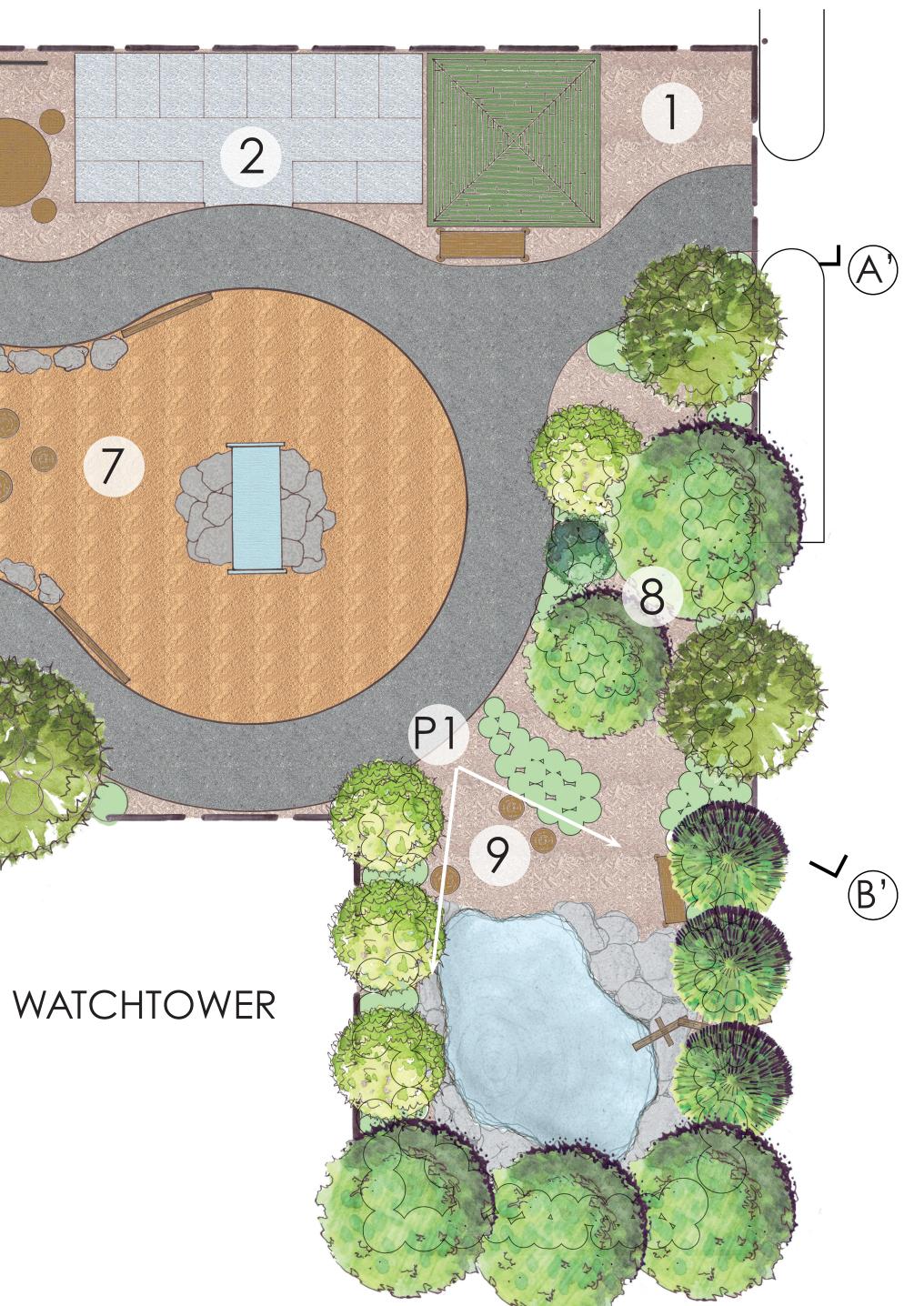
LEGEND

6

-) Entrance and Visitors Tent 2 Stroller Parking
- 3 Nature Art Space

P2

4 Stage Platform







spicebush





serviceberry



(5) Nature Notes Music Space 6 The Hidden Village

7 Sand Pit and Rock Climb

- 8 Secret Garden
- 9 Pond and Water Trough

Michael Pullano and AJ Mueller LARC240 Spring 2017

PLANTS

flowering raspberry

sweetbay magnolia



highbush blueberry



common persimmon

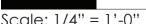


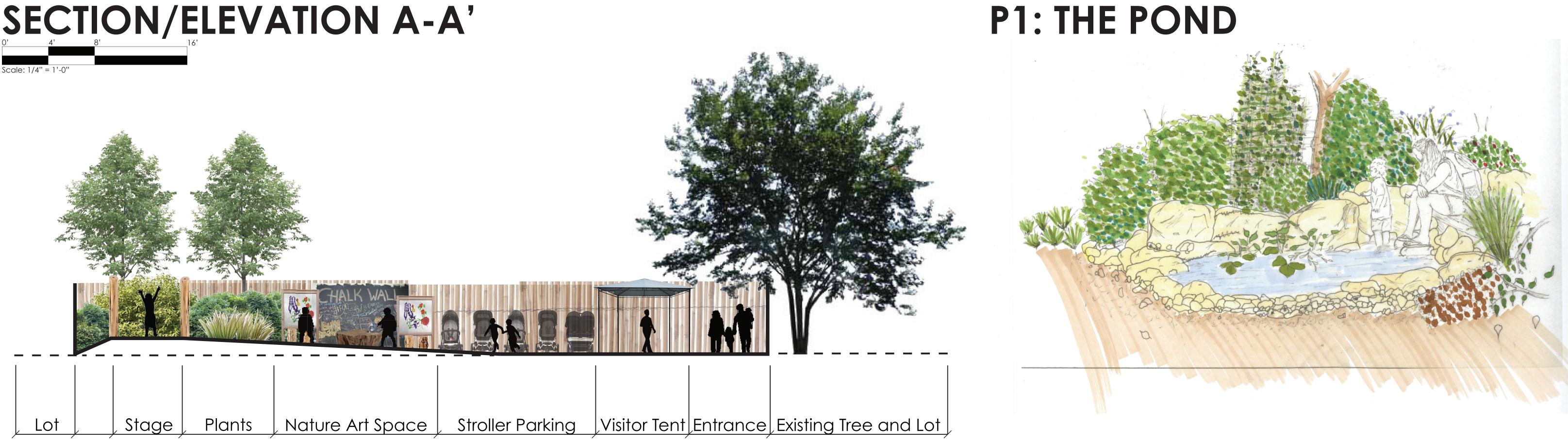
arrowwood viburnum



river birch

SECTION/ELEVATION A-A'





SECTION/ELEVATION B-B'

Scale: 1/4'' = 1'-0



Department of Plant Sciences and Landscape Architecture University of Maryland, College Park



P2: THE HIDDEN VILLAGE