



## Coastal Zone Management Program – Historical & Archaeological Policies Checklist

**Name of Project:**

### **5.2 COASTAL RESOURCES**

#### **5.2.5 Historical Archaeological Sites**

**Historical and Archaeological Policy 1 – Protection of Submerged Historic Resources.** Unless permission is granted by the Maryland Historical Trust, activities that excavate, remove, destroy, injure, deface, or disturb submerged archaeological historic property are generally prohibited. MDP (C8) Md. Code Ann., State Fin. & Proc. §§ 5A-341, -333.

**Select appropriate response:**

Project will be consistent with the Protection of Submerged Historic Resources policy.

Not Applicable.

**Describe situation and/or actions to make project or activity consistent with the above policy:**

**Historical and Archaeological Policy 2 – Protection of Caves & Archaeological Sites.** Unless permission is granted by the Maryland Historical Trust, activities that excavate, remove, destroy, injure, deface, or disturb cave features or archeological sites under State control are generally prohibited. MDP (C8) Md. Code Ann., State Fin. & Proc. §§ 5A-342 to -343.

**Select appropriate response:**

Project will be consistent with the Protection of Caves & Archaeological Sites policy.

Not Applicable.

**Describe situation and/or actions to make project or activity consistent with the above policy:**

**Historical and Archaeological Policy 3 – Protection of Burial Sites & Cemeteries.** Neither human remains nor funerary objects may be removed from a burial site or cemetery, unless permission is granted by the local State's Attorney. Funerary objects may not be willfully destroyed, damaged, or defaced. MDP (C8) Md. Code Ann., Crim. Law §§ 10-401 to -404.

**Select appropriate response:**

Project will be consistent with the Protection of Burial Sites & Cemeteries policy.

Not Applicable.

**Describe situation and/or actions to make project or activity consistent with the above policy:**